

UNDERGRADUATE COURSE SPECIFICATION

SECTION A: KEY DETAILS	
Full title and award of the course:	BA Hons Practical Filmmaking
BIMM Course Code:	
UCAS Code:	
Delivery mode:	Full time, Two year
BIMM University Campuses that will deliver the course:	Metfilm London
Academic year of introduction:	2025/26
FHEQ/QCF Level:	6
Name of Course Author:	Audrey Aquilina
SECTION B: COURSE AWARDS	
Please identify exit awards to be used and specify the requirements for each award.	
Certificate HE: 120 credits at Level 4	
Diploma HE: 240 credits: 120 credits at Level 4 PLUS 120 Credits at Level 5	
BA Practical Filmmaking: 300 credits: 120 credits at Level 4 PLUS 120 Credits at Level 5 PLUS 60 credits at Level 6. Level 6 credits may not include Final Major Project Production for an Ordinary Award degree	
BA Hons Practical Filmmaking: 360 credits: 120 credits at Level 4 PLUS 120 Credits at Level 5 PLUS 120 credits at Level 6	

SECTION C: BIMM University Graduate Attributes & Course Level Learning Outcomes
Graduate attributes
<ul style="list-style-type: none"> • Highly skilled and adaptable, embracing change and keeping an open mind. • Professional, employable, entrepreneurial, and able to create opportunities ethically and sustainably. • Proactive, resilient, tenacious and resourceful, able to remain motivated to overcome uncertainty, learn from constructive criticism and bounce back from rejection. • Creative, innovative and articulate, able to conceive new ideas, tell stories, and engagingly communicate with others. • Collaborative and connected, able to work effectively in teams, create networks and contribute to communities of practice. • Globally aware and socially responsible, with a positive mindset and a fearless and playful attitude

- **Intellectually curious and critical**, can question received knowledge, seek new perspectives and analyse data to make meaning.
- **Self-aware and compassionate**, confident in your abilities, conscious of the needs of others, and invested in continuing to grow and develop.

FHEQ Level 4 Course Learning Outcomes (Certificate of Higher Education)
A. Setting
Able to:

A1. Use established methods of judgment for assessing the quality of film and media

A2. Locate the attributes needed for a personal and professional learning journey in the context of the Creative Industries

B. Knowledge and Understanding
Able to:

B1. Develop awareness of contemporary industry practice in all its manifestations, recognising how the roles involved in production and distribution impact on their work

B2. Develop awareness of the theoretical frameworks and contemporary cultural, political and ethical perspectives relevant to the production of screen media

C. Cognitive skills
Able to:

C1. Demonstrate skills of critical awareness, creating an understanding of the relationship between theory and practice

C2. Develop skills to communicate and deliver creative ideas in the appropriate format both individually and in collaboration with others

C3. Demonstrate awareness of appropriate research skills and how to apply them to your work

D. Performance & Practice
Able to:

D1. Develop technical skills in all aspects of production and postproduction for film and related media

D2. Develop basic knowledge, skills and understanding of all aspects of production for screen content applied to the creation of completed artefacts, with a competent handling of tools and techniques consistently and ethically delivered using best practice

D3. Demonstrate an awareness of key storytelling techniques as they apply to a diverse range of screen content

E. Personal & enabling skills

Able to:
E1. Demonstrate a degree of professional practice as evidenced by attendance, engagement, punctuality and fulfilment of obligations to fellow students
E2. Communicate effectively in written and verbal form, demonstrate the ability to express and convey ideas with clarity, think critically, and give and receive constructive feedback
E3. Demonstrate ability to manage, prepare, and organise personal projects and motivate and mobilise others in the successful execution of said project or projects within constraints of time and budget
E4. Demonstrate initiative to analyse and resolve problems appropriately and effectively, putting solutions into action, and fully utilising the resources and information available

FHEQ Level 5 Course Learning Outcomes (Diploma in Higher Education)
F. Setting
Able to:
A1. Critically evaluate an area of practice in relation to key influences, lineage, traditions and identities and their relationship to historical, artistic and industry practices.
A2. Document and critically evaluate the processes and execution of a collaboration that links to practice, reflecting on professional values, ethics and goals.
G. Knowledge and Understanding
Able to:
B1. Demonstrate competence in contemporary industry practice in all its manifestations, recognising how the roles involved in production and distribution impact on their work
B2. Demonstrate critical awareness of the theoretical frameworks and contemporary cultural, political and ethical perspectives relevant to their particular discipline
H. Cognitive skills
Able to:
C1. Improve practice through critical awareness and analysis, further clarifying the relationship between theory and practice
C2. Develop, communicate and deliver creative ideas, both working alone and collaboratively as part of a team, displaying awareness of the ethical implications of screen production and working practice
C3. Display appropriate research skills towards the development of screen projects, from initial idea through to completed artefact.
I. Performance & Practice
Able to:
D1. Display technical skills in all aspects of production and postproduction for film and related media

D2. Apply knowledge, skills and understanding of all aspects of production for screen content, which is applied in the creation of completed artefacts, with a handling of tools and techniques consistently and ethically delivered using best practice to a high standard and with increasing autonomy

D3. Recommend and apply key storytelling techniques to various aesthetics and diverse forms of screen content, displaying competency in use of technique, practice.

J. Personal & enabling skills

Able to:

E1. Demonstrate a high degree of professional practice as evidenced by attendance, engagement punctuality and fulfilment of obligations to fellow students

E2. Communicate effectively in written and verbal form, summarise, and compare ideas with clarity, think critically, and give and receive constructive feedback

E3. Apply competent skills and ability to manage, prepare, and organise personal projects and motivate and mobilise others in the successful execution of said project or projects within constraints of time and budget

E4. Apply initiative and autonomy to analyse and resolve problems appropriately and effectively, putting solutions into action, and fully utilising the resources and information available

FHEQ Level 6 Course Learning Outcomes (BA Hons)

A. Setting

Able to:

A1. Critically analyse key emergent trends and opportunities in the screen-based industries.

A2. Produce a personal and professional portfolio in order to align with identified industry entry prospects.

B. Knowledge and Understanding

Able to:

B1. Engage critically with contemporary industry practice in all its manifestations, recognising how considerations of business and exploitation impact on production, and how different disciplines and roles relate to one another

B2. Apply an active and informed knowledge of the theoretical frameworks and contemporary cultural, political and ethical perspectives relevant to their particular discipline

C. Cognitive skills

Able to:

C1. Enhance practice through ongoing critical awareness and analysis, developing a sustained understanding of the relationship between theory and practice

C2. Develop, communicate and deliver creative ideas, both working alone and collaboratively as part of a team, displaying a sustained awareness of the ethical implications of screen production and working practice

C3. Apply a range of research skills in the development of screen projects, from initial idea through to completed artefact

D. Performance & Practice

Able to:

D1. Display technical assurance in all aspects of production and postproduction for film and related media

D2. Synthesise knowledge, skills and understanding of increasingly complex aspects of production for screen content in the creation of completed artefacts, with an assured handling of tools and techniques consistently and ethically delivered using best practice to a standard commensurate with professional work

D3. Apply complex storytelling techniques to diverse forms of screen content displaying distinctive use of aesthetics, technique and practice

E. Personal & enabling skills

Able to:

E1. Demonstrate a consistently high degree of professional practice as evidenced by attendance, engagement, punctuality and fulfilment of obligations to fellow students

E2. Communicate effectively by enabling understanding and engagement in various forms, demonstrating the ability to express and convey ideas with clarity, think critically, and give and receive constructive feedback

E3. Expand skills and work with high degree of autonomy to manage, prepare, and organise personal projects and motivate and mobilise others in the successful execution of said project or projects within constraints of time and budget

E4. Display sustained initiative to analyse and resolve complex problems appropriately and effectively, putting solutions into action, and fully utilising the resources and information available

SECTION D: COURSE SUMMARY (for prospectus – 300 words)

Please summarise the course:

The text here should address potential students directly and summarise the key aspects of the course

BA (Hons) Practical Filmmaking is an accelerated two-year course delivered in MetFilm School London.

This course is tailored to students wanting to enter film and high-end production with a solid foundation based on industry best practice and personal creative ambition gaining experience across all stages of production - story development, shooting, and post-production - while specialising in your chosen area and building a supporting skillset to broaden your career opportunities, allowing you to build a relevant body of work and range of credits.

As you progress as filmmakers, production practices will stretch your abilities, providing new skills and experience. Uniquely, on the Indie Film Project you receive the opportunity to gain long form experience before you even graduate! The Indie Film Project offers a professional-level experience, demanding collaboration, technical expertise, and creative leadership - perfect preparation for the realities of the industry. In final year graduation projects, you can showcase your skills and abilities. Plus, industry focused workshops and understanding of audiences and distribution help prepare you to launch into industry following graduation.

Taught by industry professionals you are immersed in filmmaking from story to screen, learning each area of creative development, production and post production to give you a solid foundation in filmmaking. From the start, you are taught industry processes and methods, and ways of working together in teams and collaborations. You are supported in learning how to develop your ideas for an audience, pitch them confidently and effectively, and prepare for production. Your work doesn't stop once you wrap on set; the creative impact and importance of the edit completes the process.

And, since you are also enrolling on an undergraduate degree, you will be guided towards successful assessment based on the practical work you complete for your development and productions, so you can graduate with Honours.

SECTION E: QAA SUBJECT BENCHMARK

Name of QAA Benchmark(s) against which the course outcomes have been aligned

[Art and Design](#) (2019)
[Communication, Media, Film and Cultural Studies](#)
[\(qaa.ac.uk\) \(2024\).](#)

SECTION F: ADMISSIONS

Minimum intakes

16

Please detail the admissions requirements for applicants to the course

Minimum intake at Level 4 for successful running of course is 16. Teaching is based on group size and the optimum group size for facilities at Metfilm School London is 16 per group. For more students the curriculum is run on a basis of repeated sessions.

The preferred minimum cohort size is 32, which allows for a tutor to be engaged for a full work day (a teaching session in the morning with its repetition in the afternoon) which makes engaging industry professionals easier to achieve.

More complex productions at higher levels lead to a strongly preferred minimum cohort of 32, which also allows for some attrition or unavailability of students.

Admission is by combination of grade and interview. Portfolios are helpful but the course is open to applicants who have not had the opportunity to study film or media prior to attending. In this instance the course team would interview applicants.

Highly desirable qualities and experience are

- evidence of collaborative working,
- evidence of commitment to film making,
- evidence of reliability within studies or work.

Practical experience with film or media is preferred but not essential. In such cases applicants can be advised before coming to interview to submit a piece of work which demonstrates their ability to tell stories and their passion for doing so. This might be in the form of a script and development pack, a short piece recorded for example on mobile phone, or a more sophisticated portfolio of work.

Academic grade requirements to be supplied by Metfilm / Admissions team

Under 21 Students

- o All enquiries pertaining to BA Practical Filmmaking will be fielded by the University Admissions Team.
- o All students will be directed to apply through UCAS (www.ucas.com) as their first step.
- o Students will be required to show that they have achieved (or have the potential to achieve) a minimum of 80 points at A Level or an equivalent academic qualification for BA Filmmaking.
- o Once the UCAS application has been received, the University Admissions Team will review and arrange an interview. Interviews may also be arranged prior to a student submitting an application to ascertain suitability.
- o Applicants will be encouraged to provide for interview a creative project they have worked on to supplement their application material.

Mature Students

- o Mature students are aged 21 years or over on the day the course starts.
- o Mature students are required to provide evidence of academic qualifications and will be judged based on their application, any experience and the subsequent interview.
- o If you do not have academic qualifications, we can assess entry requirements on experiential learning.

Recognition of Prior Learning (RPL) leading to Advanced Standing

- o Students who have studied before or hold a professional qualification may be able to start at a stage of the course later than the normal entry point or get exemption from certain modules, so reducing the duration of the course. This is also known as Advanced Standing.
- o Students returning to complete the BA Course after exiting MetFilm School with a Cert HE or Dip HE must also apply through the RPL process.
- o MetFilm School RPL applications are in line with BIMM University regulations.

Interviews

- o Interviews will be conducted online by a member of the Course Team

The selection processes for the course adhere to BIMM University policies and commitment to the provision of fair and consistent admission procedures that ensure quality of treatment for all applicants.

IELTS or equivalent Score for International Students	6.0 overall with 5.5 in each skill
(including the minimum score in all elements)	

BA (Hons) Practical Filmmaking – Accelerated/Two Year

Code	Year and Semester	FHEQ Level	Title	Core/ Spine/ Option	Credits
COM411	Year 1/ Semester 1	4	The Creative Industries	Spine	15
	Year 1/ Semester 1	4	Short Film 1: Practical Filmmaking	Core	15
	Year 1/ Semester 1	4	Technical Practice: Practical Filmmaking	Core	30
COM412	Year 1/ Semester 2	4	The Creative Industries & You	Spine	15
	Year 1/ Semester 2	4	Screenwriting Fundamentals: Practical Filmmaking	Core	15
	Year 1/ Semester 2	4	Short Film 2: Practical Filmmaking	Core	30
					(120)
	Year 1/ Semester 3	5	Defining Your Practice in Context: Accelerated	Spine	15
	Year 1/ Semester 3	5	Indie Film Development & Pre-Production: Practical Filmmaking	Core	15
	Year 1/ Semester 3 & Year 2/ Semester 4	5	Production Co-ordination & Technical Practice: Practical Filmmaking	Core	30
	Year 1/ Semester 3 & Year 2/ Semester 4	5	Screenwriting: Practical Filmmaking	Option	30
	Year 1/ Semester 3 & Year 2/ Semester 4	5	Directing: Practical Filmmaking	Option	30
	Year 1/ Semester 3 & Year 2/ Semester 4	5	Cinematography: Practical Filmmaking	Option	30

	Year 1/ Semester 3 & Year 2/ Semester 4	5	Post-production: Practical Filmmaking	Option	30
	Year 1/ Semester 3 & Year 2/ Semester 4	5	Producing: Practical Filmmaking	Option	30
	Year 2/ Semester 5	5	Exploring Your Practice Through Collaboration: Accelerated	Spine	15
	Year 2/ Semester 5	5	Indie Film Production: Practical Filmmaking	Core	15
					(240)
	Year 2/ Semester 5 & Year 2/ Semester 6	6	Final Project: Accelerated	Spine	30
	Year 2/ Semester 5	6	Distribution: Practical Filmmaking	Core	15
	Year 2/ Semester 5	6	Graduate Film 1: Practical Filmmaking	Core	30
	Year 2/ Semester 6	6	Professional Preparation: Practical Filmmaking	Core	15
	Year 2/ Semester 6	6	Graduate Film 2: Practical Filmmaking	Core	30
					(360)

3. Assessment Calendars

Year 1, Semester 1, Level 4 Assessment Calendar

Module Titles								
Semester 1 weeks:	The Creative Industries	Short Film 1: Practical Filmmaking	Technical Practice: Practical Filmmaking					
1	Formative	Formative	Formative					
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								

13	Summative	Summative						
14			Summative					
15								

Year 1, Semester 2, Level 4 Assessment Calendar

Module Titles									
Semester 2 weeks:	The Creative Industries & You	Screenwriting Fundamentals: Practical Filmmaking	Short Film 2: Practical Filmmaking						
1	Formative		Formative						
2									
3									
4									
5									
6									
7									
8									
9									
10									
11									
12									

13	Summative	Summative							
14			Summative						
15									

Year 1, Semester 3, Level 5 Assessment Calendar

Module Titles											
Semester 3 weeks:	Defining Your Practice in Context: Accelerated	Indie Film Development & Pre-Production: Practical Filmmaking	Production Coordination and Technical Practice: Practical Filmmaking								
1	Formative										
2											
3											
4		Formative									
5											
6											
7											
8											
9											
10											
11											
12											
13		Summative	Formative								

14	Summative									
15										

Year 2, Semester 4, Level 5 Assessment Calendar

Module Titles										
Semester 4 weeks:	Exploring Your Practice Through Collaboration: accelerated	Indie Film Production: Practical Filmmaking	Production Coordination and Technical Practice: Practical Filmmaking	Option Directing: Practical Filmmaking	Option Cinematography: Practical Filmmaking	Option Post- production: Practical Filmmaking	Option Producing: Practical Filmmaking	Option Screenwriting: Practical Filmmaking		
1										
2										
3										
4				Formative	Formative	Formative	Formative	Formative		
5										
6	Formative									
7										
8										
9		Formative								
10										
11										

12										
13	Summative	Summative	Summative							
14				Summative	Summative	Summative	Summative	Summative		
15										

Year 2, Semester 5, Level 6 Assessment Calendar

Module Titles									
Semester 5 weeks:	Final Project: accelerated	Graduate Film 1: Practical Filmmaking	Distribution: Practical Filmmaking						
1									
2									
3									
4		Formative							
5									
6									
7									
8	Formative		Formative						
9									
10									
11									

12									
13			Summative						
14	Summative	Summative							
15									

Year, Semester 6, Level 6 Assessment Calendar

Module Titles									
Semester 6 weeks:	Graduate Film 2: Practical Filmmaking	Professional Preparation: Practical Filmmaking							
1									
2									
3									
4									
5									
6									
7	Formative								
8									
9		Formative							
10									
11									
12									
13		Summative							

14	Summative								
15									

Please append the remaining documents for consideration in the following order.

4. A map of how the course learning outcomes will be achieved (using the supplied Excel Spreadsheet mapping template).
5. Completed module specifications for all modules.
6. A course diagram for all levels showing the spine, core and option modules available to students.
7. Staff CVs for staff managing and delivering the course.
8. A completed [Course Viability Template](#).